# Sharpest Beak - Basics

1. Game board (hereinafter, **GB**) is defined as chess-like board of size W by H (width x height) *nominal* cells.
2. GB may have obstacles to produce some sort of labyrinth.
3. Each chicken unit (hereinafter, **CU**) appears at random position with random beak orientation (angle).
   * **TODO**: Some rules should be defined so that opposite team chickens don’t appear too close to each other.